# A Review of the Computational Social Choice Literature on Participatory Budgeting

Simon Rey

December 10, 2019

# Participatory Budgeting (PB) is a *decision-making* process where *citizen* deliberate and negotiate over the *distribution* of *public resources*.

[1] Shah Participatory budgeting (2007)

- O The municipality is divided into regions to facilitate meetings.
- 2 Each area is allocated a given share of the budget.
- Oritizen debate and negotiate to submit project propositions.
- O The city council together with experts decide on a shortlist of the propositions.
- O Citizen, or representatives, vote to select the projects to be funded.

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Citizen are asked twice their input during the process.

### Participatory budgeting step by step



Source: Wampler 2000.

#### Participatory budgeting map



#### [2] Dias Hope for democracy: 30 years of participatory budgeting (2018)

Simon Rey

### Participatory budgeting in Amsterdam



#### Buurtbudget Slotermeer Noordoost

> English > Türkçe > الىرىية

Home Stemmen

#### Participatory Budgeting for Slotermeer Northeast

You know what is best for your neighborhood. That is why this past spring we started with the Buurbudget (participatory budgeting) for Slotermeer Northeast, where you get to decide how we spend €500.000. Now you can vote for your favorite plans and decide which plans will be implemented. You can vote (in Dutch) from October 7th until November 4th 2019 on this website.

#### How does it work?

- 1. Click on 'stemmen'
- 2. Choose your favorite plans
- 3. Enter the personal voting code provided in the letter you received from the municipality
- 4. The plans with the most votes will be implemented

#### Help with voting

The website is in Dutch, but we want everyone to be able to participate!

You can try to translate the website using Google Translate. It's not perfect but a pretty decent translation.

You can call or WhatsApp us directly (0639004343) if you need assistance with voting. You can also come by our office hours. We are happy to help you with the voting process.

### Participatory budgeting in Amsterdam



Plein '40-'45 in 2020 het schoonste pl...

Veilige, groene en prettige buurt |

Maak een groene tuinkade van de Ja... Veilige, groene en prettige buurt |



Schaakbord op Plein '40-'45

Veilige, groene en prettige buurt |

#### > Lees meer

€ 40.000

639 stemmen



> Lees meer

> Lees meer

€ 5,000

529 stemmen

495 stemmen



521 stemmen



Marktafval Plein '40-'45 scheiden en ... Veilige, groene en prettige buurt |

#### > Lees meer

€ 90.000

510 stemmen



Bewoners helpen met financiële probl... Samen dingen doen |



Bloemrijke klimaattuin bij de Burgem...

Veilige, groene en prettige buurt |

#### > Lees meer



488 stemmen





We consider the model presented by [3]. We consider:

- A set of resources  $\mathcal{R}$ , there are d of them,
- A *budget limit* for each resource  $\mathbf{B} = \langle B_r \rangle_{r \in \mathcal{R}}$ ,
- A set of project  $\mathcal{P}$  of size m,
- For each project  $p \in \mathcal{P}$ , a set of *completion degree*  $\chi_p$  with  $0 \in \chi_p$ ,
- For each project  $p \in \mathcal{P}$ , a cost function  $c_p : \chi_p \to \mathbb{R}^d$ ,
- $\bullet$  A set of agent  ${\cal N}$  who express preferences over the project.

[3] Aziz and Shah "Participatory Budgeting: Models and Approaches" (2019)

A *budget allocation*  $\pi = \langle \pi_p \rangle_{p \in \mathcal{P}}$  is a tuple specifying for each project the completion degree selected.

<u>Definition</u>: Feasible budge allocation

A budget allocation  $\pi$  is said to be feasible if and only if:

$$\sum_{\boldsymbol{p}\in\mathcal{P}}c_{\boldsymbol{p}}(\pi_{\boldsymbol{p}})\leq \mathbf{B}.$$

Participatory Budgeting (PB)

Participatory Budgeting (PB)

Are the completion degree discrete or continuous ?





or unbounded ?





# 2. Divisible Participatory Budgeting



# **Divisible Participatory Budgeting**

└─ Welfare maximization

With *bounded divisible PB*: sorting the projects by *value-for-money* and *greedily* fund them is enough to maximize *the utilitarian welfare* [4].

[4] Goel, Krishnaswamy, Sakshuwong, and Aitamurto "Knapsack voting: Voting mechanisms for participatory budgeting" (2019)
[5] Garg, Kamble, Goel, Marn, and Munagala "Iterative local voting for collective decision-making in continuous spaces" (2019)

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For the public decision making problem over a *multi-dimensional continuous* space with *utility based on the norm*  $l_p$ , the *lterative local voting* class of algorithms [5] converges to *welfare maxima*.

[4] Goel, Krishnaswamy, Sakshuwong, and Aitamurto "Knapsack voting: Voting mechanisms for participatory budgeting" (2019)
[5] Garg, Kamble, Goel, Marn, and Munagala "Iterative local voting for collective decision-making in continuous spaces" (2019)

```
Input: An initial solution x_0, a tolerance \epsilon, an integer N, an initial
         radius r_0, a terminaison time T and a norm q.
Output: A solution x
Set t = 1.
while t < T do
    Let a_t be a random agent.
    Set r_t = r_0/t.
    Elicit the value: x_t = \arg \max_{x \text{ a solution within } r_t \text{ from } x_{t-1}} u_{a_t}(x).
    if all previous N solutions are within \epsilon from the agents' top then
        return x<sub>t</sub>.
```

return  $x_T$ .

# **Divisible Participatory Budgeting**

Fairness and incentives

#### **DEFINITION**: CORE

A budget allocation  $\pi$  is in the core if there is no subset of agents N such that by using |N|/n of the budget they can find a budget allocation Pareto-dominating  $\pi$ .

[6] Fain, Goel, and Munagala "The core of the participatory budgeting problem" (2016)

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With *scalar separable utility functions*, a budget allocation in the core can *always* be computed in *polynomial time* [6].

Their algorithm computes a Lindahl equilibrium (an equilibrium with different prices) via a *convex program* which is show to *always be in the core*.

[6] Fain, Goel, and Munagala "The core of the participatory budgeting problem" (2016)

### Proportionality

#### Definition:

Assume that the agents are all single-minded. A budget allocation  $\pi$  is proportional if  $\forall p \in P, \pi(p) = \frac{|\{i \in \mathcal{N} | p \in A_i\}|}{n}$ .

[7] Freeman, Pennock, Peters, and Vaughan "Truthful Aggregation of Budget Proposals" (2019)

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Some of the phantoms mechanisms [7] are proportional.

- For 2 projects: a *proportional* and *incentive-compatible* mechanism.
- For any number of projects: a proportional mechanism and incentive-compatible mechanism.
- For any number of projects: a characterization of a subset of *Pareto-optimal* and *incentive-compatible* mechanisms, none of which are *proportional*.

[7] Freeman, Pennock, Peters, and Vaughan "Truthful Aggregation of Budget Proposals" (2019)

<u>THEOREM</u>: MOULINS' CHARACTERIZATION [8]

For two projects, an anonymous and continuous mechanism  $\mathcal{A}$  is incentive compatible if and only if there are  $\alpha_0 \ge \alpha_1 \ge \cdots \ge \alpha_n$  in [0, 1] such that for every profile P:

$$\mathcal{A}(P)_1 = med(p_{1,1}, p_{2,1}, \dots, p_{n,1}, \alpha_0, \dots, \alpha_n)$$
  
$$\mathcal{A}(P)_2 = med(p_{1,2}, p_{2,2}, \dots, p_{n,2}, 1 - \alpha_0, \dots, 1 - \alpha_n)$$

The uniform phantom mechanism is such that:  $\forall k \in [0, 1], \alpha_k = 1 - \frac{k}{n}$ . It is the *unique* anonymous and continuous mechanism that is both *incentive compatible* and *proportional*.

[8] Moulin "On strategy-proofness and single peakedness" (1980)

### **Divisible Participatory Budgeting**

Unbounded completion degree

The unbounded divisible PB is very close to the portioning problem [9, 10].

- For ordinal preferences, [9] introduced a group fairness criteria and showed that some positional scoring rules do satisfy it.
- For dichotomous preferences, [10] investigated some rules to look for proportional fairness guarantees and strategy-proofness.

[9] Airiau, Aziz, Caragiannis, Kruger, Lang, and Peters "Portioning Using Ordinal Preferences: Fairness and Efficiency" (2019)
[10] Aziz, Bogomolnaia, and Moulin "Fair mixing: the case of dichotomous preferences" (2019)

# 3. Combinatorial Participatory Budgeting



# **Combinatorial Participatory Budgeting**

- Preferences Elicitation

• *k-approval*: each agent submit a subset of the projects of size at most *k* she approves of.

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- *Ranking by value for money*: each agent submit an ordering of the projects based on their value for money.
- *Threshold approval vote*: for a given threshold *t*, the agents submit the subset of projects giving that much utility.
- Independent threshold approval vote: each agent is given an individual threshold t and submits the subset of projects giving that much utility.

## Comparing the ballots

#### **DEFINITION**: DISTORTION

The distortion of an elicitation method is the worst case ratio between the optimal social welfare and the achieved one.

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- The distortion for the *threshold approval voting* is logarithmically bad.

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- The distortion for the *knapsack voting* is exponentially bad.
- The distortion for the *ranking by value* is polynomially bad.
- The distortion for the *threshold approval voting* is logarithmically bad.
- The distortion for the *independent threshold voting* is almost 1.

### Real world experiments



Figure 4: Average time taken (in seconds) to complete the pre-task tutorial and to cast a vote in each input format. Lower is better.



Figure 5: How easy to use each input format is, and how liked its user interface is, based on the subjective reports of the voters on a scale of 0 to 5, 5 being the best.

[14] Benade, Itzhak, Shah, Procaccia, and Gal "Efficiency and usability of participatory budgeting methods" (2018)

#### Real world experiments



Figure 6: Voters' perceived expressiveness of different input formats. Higher is better.

[14] Benade, Itzhak, Shah, Procaccia, and Gal "Efficiency and usability of participatory budgeting methods" (2018)

## **Combinatorial Participatory Budgeting**

- Maximizing the social welfare

## Knapsack complexity

Maximizing the utilitarian welfare in combinatorial PB is solving the knapsack problem. This problem is one of the classic *NP-hard problem* [15]. There exist a *pseudo-polynomial algorithm* and a *FPTAS* to solve it [16].

[15] Karp "Reducibility among combinatorial problems" (1972)
[16] Vazirani Approximation algorithms (2013)
[17] Fluschnik, Skowron, Triphaus, and Wilker "Fair knapsack" (2019)

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Other knapsacks can be considered [17]:

- *Diverse knapsack*: aggregate atomic utilities with a max function. It is *NP-hard* and weakly NP-hard with single-peaked or single-crossing preferences. There is a *FPT* parametrized by the number of voters.
- Fair knapsack: aggregate atomic utilities with the Nash product. It is NP-hard to find such knapsack and W[1]-hard when parametrized by the number of voters.

[15] Karp "Reducibility among combinatorial problems" (1972)
[16] Vazirani Approximation algorithms (2013)
[17] Fluschnik, Skowron, Triphaus, and Wilker "Fair knapsack" (2019)

# **Combinatorial Participatory Budgeting**

Monotonicity axioms

• *Budget monotonicity*: it should not be possible to fund extra project with the remaining budget (also called exhaustiveness [18]).

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- *Discount monotonicity*: if a funded project becomes cheaper it should still be funded.
- Splitting and merging monotonicity: a funded project can be split into several smaller ones which will all be funded. Multiple funded projects (all approved by the same agents) can be gathered into one project which should be funded.

They consider different satisfaction functions for the agents:

- $|B_v|$ : the utility is the number of approved and selected projects.
- $|B_v| > 0$ : the utility is 1 if at least one approved project has been selected and 0 otherwise.
- $c(B_v)$ : the utility is the cost of the approved and selected projects.

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They consider different selection procedures for the projects:

- *Max rules*: maximize the utilitarian social welfare.
- *Greedy rules*: iteratively selects projects by adding the one with maximum increase in the utilitarian social welfare.
- *Proportional greedy rules*: iteratively selects projects by adding the one with maximum proportional increase in the utilitarian SW.

		$ B_v $		$ B_{i} $	> 0	)	<i>c</i> (	$B_v)$	
	$R^m$	R <sup>g</sup>	$R^p$	$R^m$	R <sup>g</sup>	$R^p$	$R^m$	R <sup>g</sup>	$R^p$
Complexity	Р	Р	Р	NP-h	Р	Р	w NP-h	Р	Р

		$ B_v $		$ B_{i} $	> 0	)	c(.	$B_v)$	
	$R^m$	R <sup>g</sup>	$R^p$	$R^m$	R <sup>g</sup>	$R^p$	$R^m$	R <sup>g</sup>	$R^p$
Complexity	Р	Р	Р	NP-h	Р	Р	w NP-h	Р	Р
Budget	1	✓	✓	1	✓	✓	1	<ul> <li>Image: A start of the start of</li></ul>	✓

		$ B_v $		B,	v  > 0	)	c(1	$B_v)$	
	$R^m$	R <sup>g</sup>	$R^p$	R <sup>m</sup>	R <sup>g</sup>	$R^p$	$R^m$	R <sup>g</sup>	$R^p$
Complexity	Р	Р	Р	NP-h	Р	Р	w NP-h	Р	Р
Budget	1	~	~	1	1	✓	1	✓	✓
Discount	1	1	1	1	1	1	×	×	X

	$ B_v $		$ B_v  > 0$			$c(B_v)$			
	$R^m$	R <sup>g</sup>	$R^p$	R <sup>m</sup>	R <sup>g</sup>	$R^p$	$R^m$	R <sup>g</sup>	$R^p$
Complexity	Р	Р	Р	NP-h	Р	Р	w NP-h	Р	Р
Budget	1	1	✓	1	✓	~	1	✓	✓
Discount	1	1	1	<ul> <li>✓</li> </ul>	1	1	×	×	X
Splitting	1	1	1	1	1	1	✓	×	1
Merging	×	×	×	1	1	×	1	1	✓

		$ B_v $		B,	v  > 0	)	<i>c</i> (	$B_v)$	
	$R^m$	R <sup>g</sup>	$R^p$	R <sup>m</sup>	R <sup>g</sup>	$R^p$	$R^m$	R <sup>g</sup>	R <sup>p</sup>
Complexity	Р	Р	Р	NP-h	Р	Р	w NP-h	Р	Р
Budget	1	✓	✓	1	1	1	1	✓	✓
Discount	1	1	1	1	1	1	×	×	×
Splitting	1	1	1	1	1	1	1	×	1
Merging	×	×	×	1	1	×	1	1	✓
Limit	×	×	×	×	×	X	×	×	×

# **Combinatorial Participatory Budgeting**

Representation axioms

The justified representation axiom from multi-winner voting can be adapted to participatory budgeting [18].

Definition: Strong-BJR

A budget allocation  $\pi$  satisfies Strong-BJR if there is no  $N \subseteq \mathcal{N}$  such that  $|N| \geq \frac{n}{B}$  such that  $c(\bigcap_{i \in N} A_i) \geq 1$  and  $c(\pi \cup \bigcup_{i \in N} A_i) = 0$ .

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#### **Definition**: Strong-BPJR

A budget allocation  $\pi$  satisfies Strong-BPJR if for every  $I \in [1, \mathbf{B}]$ , there is no  $N \subseteq \mathcal{N}$  such that  $|N| \ge \frac{l*n}{\mathbf{B}}$  such that  $c(\bigcap_{i \in N} A_i) \ge I$ and  $c(\pi \cup \bigcup_{i \in N} A_i) < I$ .

	Existence	Complexity of testing	Complexity of computing		
Strong-BJR	×	Р	NP-h		
Strong-BPJR	×	co-NP-c	NP-h		

#### Definition: BJR

A budget allocation  $\pi$  satisfies BJR if there is no  $N \subseteq \mathcal{N}$  such that  $|N| \geq \frac{n}{B}$  such that  $c(\bigcap_{i \in N} A_i) \geq 1$ ,  $c(\pi \cup \bigcup_{i \in N} A_i) = 0$  and there is  $p \in \bigcap_{i \in N} A_i$  such that c(p) = 1.

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#### DEFINITION: BPJR

A budget allocation  $\pi$  satisfies BPJR if for every  $I \in [1, \mathbf{B}]$ , there is no  $N \subseteq \mathcal{N}$  such that  $|N| \geq \frac{l*n}{\mathbf{B}}$  such that  $c(\bigcap_{i \in N} A_i) \geq l$  and:

$$c\left(\pi\cup\bigcup_{i\in N}A_i
ight)<\max\left\{c(P')\mid P'\subseteq\bigcap_{i\in N}A_i \text{ and } c(P')\leq \frac{|N|*\mathbf{B}}{n}
ight\}.$$

	Evictorico	Complexity of	Complexity of		
	LXISLENCE	testing	computing		
BJR	<b>√</b>	Р	Р		
Strong-BJR	×	Р	NP-h		
BPJR Strong-BPJR	×	co-NP-c co-NP-c	NP-h NP-h		

#### **DEFINITION:** LOCAL-BPJR

A budget allocation  $\pi$  satisfies Local-BPJR if for every  $I \in [1, \mathbf{B}]$ , there is no  $N \subseteq \mathcal{N}$  with  $|N| \geq \frac{I*n}{\mathbf{B}}$  such that  $c(\bigcap_{i \in N} A_i) \geq I$  and there exists:

$$P \in rg\max\{c(P') \mid P' \subseteq igcap_{i \in N} A_i ext{ and } c(P') \leq l\}$$

with:

$$\left(\pi\cap\bigcup_{i\in N}A_i\right)\subset P.$$

	Evistonco	Complexity of	Complexity of		
	LXISLETICE	testing	computing		
BJR	✓	Р	Р		
Strong-BJR	×	Р	NP-h		
Local BPJR	1	co-NP-c	Р		
BPJR	1	co-NP-c	NP-h		
Strong-BPJR	×	co-NP-c	NP-h		

### Computing proportionally representative budgets

Algorithm 1: Generalized Phragmen's sequential rule **Input:** An instance  $I = \langle \mathcal{N}, \mathcal{P}, \mathbf{B} \rangle$ . **Output:** A budget allocation  $\pi$ . Set  $\pi = \emptyset$ . while  $P' = \{p \notin \pi \mid c(\pi) + c(p) \leq \mathbf{B}\} \neq \emptyset$  do Let  $P^*$  be the set of solutions of the following program:  $\begin{cases} \min_{p' \in P'} s_{p'} \\ \text{s.t.} \\ x_{p,i} \ge 0, & \forall p \in \mathcal{P}, \forall i \in \mathcal{N} \\ x_{p,i} = 0, & \forall p \in \mathcal{P}, \forall i \in \mathcal{N} \text{ s.t. } c \notin A_i \\ \sum_{i \in \mathcal{N}} x_{p,i} = c(p), & \forall p \in \pi \cup \{p'\} \\ \sum_{i \in \mathcal{N}} x_{p,i} = 0, & \forall p \notin \pi \cup \{p'\} \\ s_{p'} \ge \sum_{p \in \mathcal{P}} x_{p,i}, & \forall i \in \mathcal{N} \end{cases}$ 

Choose p in  $P^*$  and add it to  $\pi$ .

return  $\pi$ .

#### DEFINITION:

A budget allocation  $\pi$  is said to be Condorcet consistent if for every other feasible budget allocation  $\pi'$ ,  $\pi$  dominates  $\pi'$  for at least  $\frac{n}{2}$  agents.

[20] Shapiro and Talmon "A Participatory Democratic Budgeting Algorithm" (2017)

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Under the *minmax* extension of the preferences, a Concorcet consistent budget allocation can be computed in polynomial time if one exists (it is Smith-consistent).

[20] Shapiro and Talmon "A Participatory Democratic Budgeting Algorithm" (2017)
```
Input: An instance I = \langle \mathcal{N}, \mathcal{P}, \mathbf{B} \rangle.
Output: A budget allocation \pi.
Let G be the project majority graph.
Set \succ to be an empty ordering.
while G \neq \emptyset do
    S \leftarrow \text{Schwartz-set}(G).
    Append S to the end of \succ.
    G \leftarrow G \setminus S.
Set \pi to be the empty budget allocation.
Consider \succ to be P_1, \succ \cdots \succ P_z.
for 0 < i < z do
    P \leftarrow a maximal feasible subset of P_i closest to \pi_{-1}.
    Add the set P to \pi.
```

return  $\pi$ .

# **Combinatorial Participatory Budgeting**

Incentive compatibility

The knapsack voting rule [4] has been proved to satisfy incentive compatibility properties. That is:

- With *l*<sub>1</sub> utility model: it is strategy-proof and welfare maximizing.
- With *additive preferences*: the voters' best response is *partially strategy-proof*.

[4] Goel, Krishnaswamy, Sakshuwong, and Aitamurto "Knapsack voting: Voting mechanisms for participatory budgeting" (2019)

## 4. Related Frameworks



The budgeted social choice problem [21] is very similar to that of combinatorial but the costs are composed of a *fixed component* and a *variable one*.

They consider utility functions expressed through *positional scoring rules*.

[21] Lu and Boutilier "Budgeted social choice: From consensus to personalized decision making" (2011)

In the public decision making model [22] agents have to select exactly one *alternative* for each *issue* they are facing. They study fairness property similar to the core and show that maximizing the Nash social welfare satisfies or approximates the fairness criteria.

This is a restriction of the combinatorial PB model where each issue would correspond to a resource.

[22] Conitzer, Freeman, and Shah "Fair public decision making" (2017)

#### Fair allocation of indivisible public goods

In this problem [23] a subset of public goods are to be selected under some constraints. The constraints came be of three types:

- *Matroid constraints*: given a matroid over the set of public goods, the chosen goods should form a basis of the matroid. This generalized the constraints imposed by [22] and the multi-winner voting.
- *Matching constraints*: the public goods are disposed on a graph and the selected ones should form a matching in the graph.
- *Packing constraints*: a set of knapsack constraints in considered. This generalizes the Combinatorial Participatory Budgeting to settings with multiple resources.

They present polynomial approximation algorithms to compute core allocations.

[23] Fain, Munagala, and Shah "Fair allocation of indivisible public goods" (2018)
[22] Conitzer, Freeman, and Shah "Fair public decision making" (2017)

# 5. Promising directions



## Other direction for the current model

- *Requirement for groups of agents*: investigating criteria that apply to groups of agents can lead to a better selection of the rules. Moreover, studying pre-existing groups of agents with different entitlements can also be interesting for real-world applications.
- *More complex preferences*: in participatory budgeting, interactions between projects are frequently encountered. This can not be modelled with additive preferences, more complex preferences models are required.
- *Repetitive participatory budgeting*: some projects might take a certain number of years to be achieved, subsequent PB can then modify what has been decided.
- *Communication issues*: as with any voting procedure, the amount of information required to proceed can be critical.

- *Multidimensional constraints*: most of the works focus on a single resource while the decision making problem can be more complex.
- *Distributional constraints*: there could be distributional constraints over the project instead of the usual knapsack one.
- *Hybrid models*: some hybrid models with discrete and divisible resources can be investigated as a generalization of the taxonomy presented.
- *End-to-end models*: studying the first stage of the participatory budgeting can lead to more insights on the mechanisms used to compute a budget allocation.