

Credulous Acceptability, Poison Game and Modal Logic

Simon Rey

Joint work with Davide Grossi

SYSMICS 2019

école
normale
supérieure
paris-saclay




rijksuniversiteit
 groningen

 SCIENCES
SORBONNE
UNIVERSITÉ

Plan



- 1 Introduction
- 2 Poison Modal Logic (PML)
- 3 Expressivity of PML
- 4 Undecidability
- 5 Discussion
- 6 Conclusion

Argumentation framework

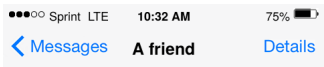
●●●○○ Sprint LTE 10:30 AM 75% 

[← Messages](#) **A friend** [Details](#)

Hey, do you want to go to the movies?

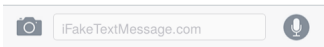
Argumentation framework



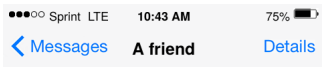
Hey, do you want to go to the movies?

Yes, what about Titanic, it has great reviews?

Has good reviews



Argumentation framework

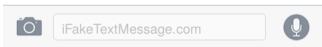
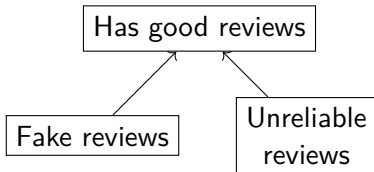


Hey, do you want to go to the movies?

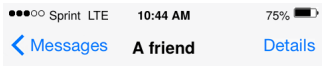
Yes, what about Titanic, it has great reviews?

I do not know... We are usually dissapointed when we follow your website's reviews.

And I fell like they are written by a robot!



Argumentation framework



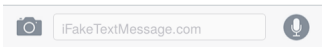
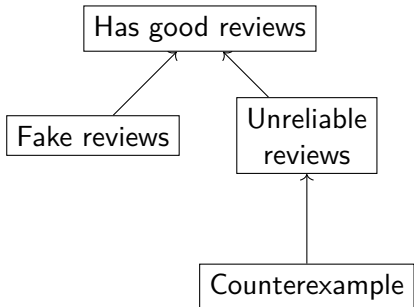
Hey, do you want to go to the movies?

Yes, what about Titanic, it has great reviews?

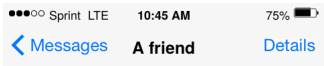
I do not know... We are usually dissapointed when we follow your website's reviews.

And I fell like they are written by a robot!

Last time you enjoyed the movie and it had good reviews.



Argumentation framework



Yes, what about Titanic,
it has great reviews?

I do not know... We are
usually dissapointed
when we follow your
website's reviews.

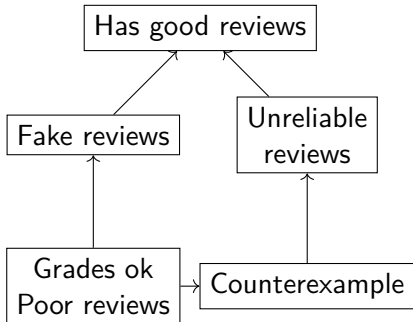
And I fell like they are
written by a robot!

Last time you enjoyed the
movie and it had good
reviews.

No, the grades were
good but not the reviews,
they were so poorly
written. At least this
means they were
generated automatically...



iFakeTextMessage.com



Argumentation framework

●●○○ Sprint LTE 10:34 AM 75%

[← Messages](#) **A friend** [Details](#)

usually dissapointed when we follow your website's reviews.

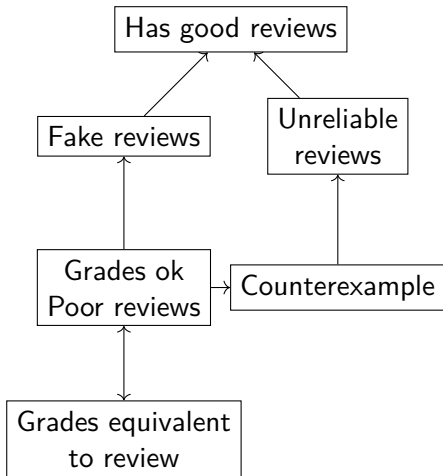
And I fell like they are written by a robot!

Last time you enjoyed the movie and it had good reviews.

No, the grades were good but not the reviews, they were so poorly written. At least this means they were generated automatically...

But if the grades are good, doesn't it mean that the movie is good ?

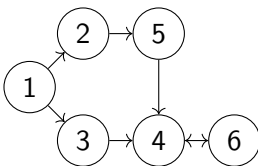
iFakeTextMessage.com



Argumentation framework

Definition (Argumentation framework)

An argumentation framework, is a graph $G = (A, \rightarrow)$ where A is a set of arguments and $\rightarrow \subseteq A^2$ is a set of attacks.

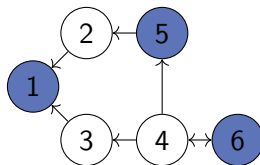
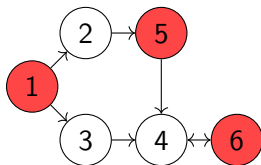


Admissible sets

Definition (Admissible set)

Let $G = (A, \rightarrow)$ be an argumentation framework, $X \subseteq A$ is an admissible set if:

- No two nodes in X attack one another
- For each $y \in A \setminus X$ such that $\exists x \in X, (y, x) \in \rightarrow$ then $\exists z \in X, (z, y) \in \rightarrow$.



An **admissible set** is also called a set of **credulously acceptable arguments**, it corresponds to a **semi-kernel** in the reverse graph.

Importance of admissible sets

- Main argumentation semantics¹: a preferred extension is a maximal admissible set, this semantics generalizes the Reiter's extension semantics of default reasoning
- Graph-theoretic systematization of logic programming and default reasoning²: they correspond to partial stable models³
- Benchmark semantics for the evaluation of arguments⁴

¹Dung, 1995.

²Dimopoulos and Magirou, 1994.

³Przymusiński, 1990.

⁴Bench-Capon and Dunne, 2007.

Importance of admissible sets

- Main argumentation semantics¹: a preferred extension is a maximal admissible set, this semantics generalizes the Reiter's extension semantics of default reasoning
 - Graph-theoretic systematization of logic programming and default reasoning²: they correspond to partial stable models³
 - Benchmark semantics for the evaluation of arguments⁴
- ➡ Existence of admissible sets is a key reasoning task

¹Dung, 1995.

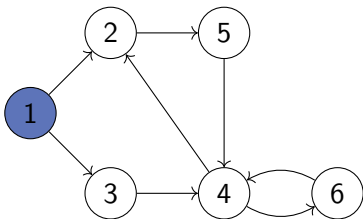
²Dimopoulos and Magirou, 1994.

³Przymusiński, 1990.

⁴Bench-Capon and Dunne, 2007.

The Poison Game

A 2-player game⁵ (\mathbb{P} and \mathbb{O}) in which players successively move a token on a graph.

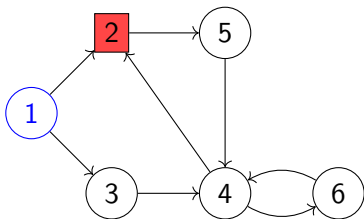


\mathbb{P} chooses the first node

⁵P. Duchet and H. Meyniel (1993). “Kernels in directed graphs: a poison game”. In: *Discrete mathematics* 115.1-3, pp. 273–276.

The Poison Game

A 2-player game⁵ (\mathbb{P} and \mathbb{O}) in which players successively move a token on a graph.

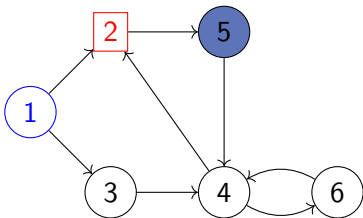


\mathbb{O} moves and poisons 2

⁵P. Duchet and H. Meyniel (1993). “Kernels in directed graphs: a poison game”. In: *Discrete mathematics* 115.1-3, pp. 273–276.

The Poison Game

A 2-player game⁵ (\mathbb{P} and \mathbb{O}) in which players successively move a token on a graph.

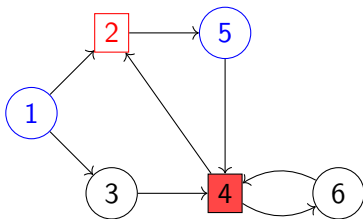


\mathbb{P} goes to 5

⁵P. Duchet and H. Meyniel (1993). “Kernels in directed graphs: a poison game”. In: *Discrete mathematics* 115.1-3, pp. 273–276.

The Poison Game

A 2-player game⁵ (\mathbb{P} and \mathbb{O}) in which players successively move a token on a graph.

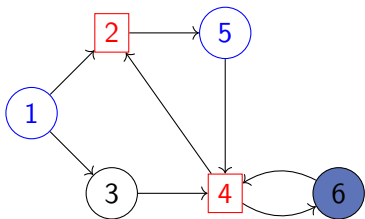


\mathbb{O} poisons 4

⁵P. Duchet and H. Meyniel (1993). “Kernels in directed graphs: a poison game”. In: *Discrete mathematics* 115.1-3, pp. 273–276.

The Poison Game

A 2-player game⁵ (\mathbb{P} and \mathbb{O}) in which players successively move a token on a graph.

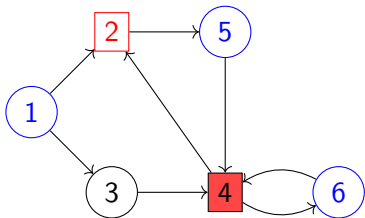


\mathbb{P} indefinitely moves to 6 and wins the game

⁵P. Duchet and H. Meyniel (1993). “Kernels in directed graphs: a poison game”. In: *Discrete mathematics* 115.1-3, pp. 273–276.

The Poison Game

A 2-player game⁵ (\mathbb{P} and \mathbb{O}) in which players successively move a token on a graph.

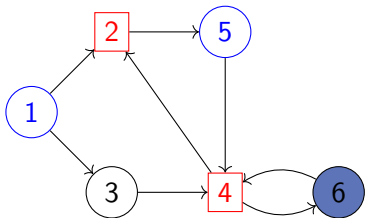


\mathbb{P} indefinitely moves to 6 and wins the game

⁵P. Duchet and H. Meyniel (1993). “Kernels in directed graphs: a poison game”. In: *Discrete mathematics* 115.1-3, pp. 273–276.

The Poison Game

A 2-player game⁵ (\mathbb{P} and \mathbb{O}) in which players successively move a token on a graph.



\mathbb{P} indefinitely moves to 6 and wins the game

⁵P. Duchet and H. Meyniel (1993). "Kernels in directed graphs: a poison game". In: *Discrete mathematics* 115.1-3, pp. 273–276.

Links between the Poison Game and Admissible Sets

Theorem (Duchet and Meyniel, 1993)

Let (W, R) be a finite directed graph. There exists a non-empty semi-kernel in (W, R) if and only if \mathbb{P} has a winning strategy in the Poison Game for (W, R) .

Links between the Poison Game and Admissible Sets

Theorem (Duchet and Meyniel, 1993)

Let (W, R) be a finite directed graph. There exists a non-empty semi-kernel in (W, R) if and only if \mathbb{P} has a winning strategy in the Poison Game for (W, R) .

↪ \mathbb{P} has a winning strategy in the Poison Game for (W, R) if and only if there are credulously acceptable arguments in the argumentation framework (W, R^{-1})

Plan

- 1 Introduction
- 2 Poison Modal Logic (PML)**
- 3 Expressivity of PML
- 4 Undecidability
- 5 Discussion
- 6 Conclusion

Syntax

Definition (Poison modal language \mathcal{L}^p)

A formula of the poison modal language \mathcal{L}^p is defined accordingly to the following grammar in Backus-Naur Form (BNF):

$$\mathcal{L}^p : \varphi ::= p \mid \neg\varphi \mid \varphi \wedge \varphi \mid \diamond\varphi \mid \blacklozenge\varphi,$$

where $p \in \mathbf{P} \cup \{\mathfrak{p}\}$ with \mathbf{P} a countable set of propositional atoms and \mathfrak{p} a distinguished atom called *poison atom*.

We call \mathcal{L}_n^p a multi-modal variant of \mathcal{L}^p with n distinct pairs $(\diamond_i, \blacklozenge_i)$ of modalities each equipped with a distinct poison atom \mathfrak{p}_i .

Models for PML are Kripke structures of the form $\mathcal{M} = (W, R, V)$ with W a set of world, $R \subseteq W \times W$ an accessibility relation and $V : \mathbf{P} \cup \{\mathfrak{p}\} \rightarrow 2^W$ a valuation function.

Poison Operator

Definition (Poison operator)

We define a poison operator \bullet on models which modifies the valuation of a model by adding a world to the valuation of the poison atom p . That is for a model $\mathcal{M} = (W, R, V)$:

$$\mathcal{M}_w^\bullet = (W, R, V)_w^\bullet = (W, R, V')$$

$$\text{with, } \forall p \in \mathbf{P}, V'(p) = V(p)$$

$$\text{and } V'(p) = V(p) \cup \{w\}.$$

Definition (Poison relation)

The poisoning relation $\dot{\rightarrow}$ between two models is defined as:

$$(\mathcal{M}, w) \dot{\rightarrow} (\mathcal{M}', w') \iff wR^{\mathcal{M}}w' \text{ and } \mathcal{M}' = \mathcal{M}_{w'}^\bullet.$$

Semantics

Definition (Satisfaction relation)

The satisfaction relation of PML is defined recursively for a given pointed model (\mathcal{M}, w) as follows:

$$(\mathcal{M}, w) \models p \iff w \in V(p), \forall p \in \mathbf{P} \cup \{p\}$$

$$(\mathcal{M}, w) \models \neg\varphi \iff (\mathcal{M}, w) \not\models \varphi$$

$$(\mathcal{M}, w) \models \varphi \wedge \psi \iff (\mathcal{M}, w) \models \varphi \text{ and } (\mathcal{M}, w) \models \psi$$

$$(\mathcal{M}, w) \models \Diamond\varphi \iff \exists v \in W, R(w, v), (\mathcal{M}, v) \models \varphi$$

$$(\mathcal{M}, w) \models \blacklozenge\varphi \iff \exists v \in W, R(w, v), (\mathcal{M}_v^\bullet, v) \models \varphi$$

Definition (Poison modal equivalence)

We define the poison modal equivalence $\overset{p}{\rightsquigarrow}$ as follow:

$$(\mathcal{M}, w) \overset{p}{\rightsquigarrow} (\mathcal{M}', w') \iff (\mathcal{M}, w) \models \varphi \Leftrightarrow (\mathcal{M}', w') \models \varphi.$$

Validities

Let us define the dual poison modality $\blacksquare\varphi := \neg\blacklozenge\neg\varphi$.

Let $p \in \mathbf{P}$ be an atom and $\varphi \in \mathcal{L}^{\mathbf{P}}$ and $\psi \in \mathcal{L}^{\mathbf{P}}$ two PML formulas, then the following formulas are valid in PML:

$$\blacksquare p \tag{1}$$

$$\square \perp \leftrightarrow \blacksquare \perp \tag{2}$$

$$\square \perp \rightarrow \blacksquare \varphi \tag{3}$$

$$\blacksquare p \leftrightarrow \square p \tag{4}$$

$$\square p \rightarrow (\blacksquare \varphi \leftrightarrow \square \varphi) \tag{5}$$

$$\blacksquare(\varphi \rightarrow \psi) \rightarrow (\blacksquare \varphi \rightarrow \blacksquare \psi) \tag{6}$$

$$\blacksquare(\varphi \wedge \psi) \leftrightarrow (\blacksquare \varphi \wedge \blacksquare \psi) \tag{7}$$

$$\blacksquare \neg \varphi \rightarrow (\square \perp \vee \neg \blacksquare \varphi) \tag{8}$$

Cycle detection

Proposition

Let $\mathcal{M} = (W, R, V)$ be a PML model such that $V(p) = \emptyset$, then for $n \in \mathbb{N}_{>0}$ there exists $w \in W$ such that $(\mathcal{M}, w) \models \blacklozenge(\delta_n)$ if and only if there exists a cycle of length n in the frame (W, R) , with:

$$\delta_1 = \blacklozenge p$$

$$\delta_2 = \blacklozenge(\neg p \wedge \delta_1)$$

$$\vdots$$

$$\delta_n = \blacklozenge(\neg p \wedge \delta_{n-1})$$

Cycle detection

Proposition

Let $\mathcal{M} = (W, R, V)$ be a PML model such that $V(p) = \emptyset$, then for $n \in \mathbb{N}_{>0}$ there exists $w \in W$ such that $(\mathcal{M}, w) \models \blacklozenge(\delta_n)$ if and only if there exists a cycle of length n in the frame (W, R) , with:

$$\delta_1 = \blacklozenge p$$

$$\delta_2 = \blacklozenge(\neg p \wedge \delta_1)$$

$$\vdots$$

$$\delta_n = \blacklozenge(\neg p \wedge \delta_{n-1})$$

➡ PML is not bisimulation-invariant, its formulas are not preserved by tree-unravelings and it does not enjoy the tree model property.

Winning strategies for the Poison Game

Winning positions for \textcircled{O} are defined by the following infinitary \mathcal{L}^P -formula:

$$\blacklozenge\Box p \vee \blacklozenge\Box\blacklozenge\Box p \vee \dots \quad (9)$$

Dually, winning positions for \textcircled{P} are defined by the following infinitary \mathcal{L}^P -formula:

$$\blacksquare\lozenge\neg p \wedge \blacksquare\lozenge\blacksquare\lozenge\neg p \wedge \dots \quad (10)$$

Remark (Credulous acceptability and PML)

By Duchet and Meyniel's theorem, formula (10), interpreted on the inversion of an argumentation framework, expresses the property "there exist credulously acceptable arguments in the framework".

Plan

- 1 Introduction
- 2 Poison Modal Logic (PML)
- 3 Expressivity of PML**
- 4 Undecidability
- 5 Discussion
- 6 Conclusion

First-Order Logic translation

Definition (FOL translation)

Let p, p, q, \dots be propositional atoms, we call $\mathfrak{P}, P, Q, \dots$ their corresponding first-order predicate.

Let N be a finite set of variables, and x a designated variable, the translation $ST_x^N : \mathcal{L}^p \rightarrow \mathcal{L}$ is defined inductively as follows:

$$ST_x^N(p) = P(x), \forall p \in \mathbf{P}$$

$$ST_x^N(\neg\varphi) = \neg ST_x^N(\varphi)$$

$$ST_x^N(\varphi \wedge \psi) = ST_x^N(\varphi) \wedge ST_x^N(\psi)$$

$$ST_x^N(\diamond\varphi) = \exists y (xRy \wedge ST_y^N(\varphi))$$

$$ST_x^N(\blacklozenge\varphi) = \exists y (xRy \wedge ST_y^{N \cup \{y\}}(\varphi))$$

$$ST_x^N(\mathfrak{p}) = \mathfrak{P}(x) \vee \bigvee_{y \in N} (y = x).$$

Correctness of the translation

Theorem

Let (\mathcal{M}, w) be a pointed model and $\varphi \in \mathcal{L}^p$ a formula, we have:

$$(\mathcal{M}, w) \models \varphi \iff \mathcal{M} \models ST_x^\emptyset(\varphi)[x := w].$$

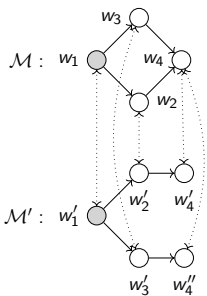
Poison Bisimulation

Definition (p-bisimulation)

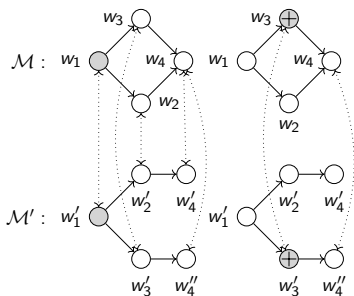
Two pointed models (\mathcal{M}_1, w_1) and (\mathcal{M}_2, w_2) are said to be p-bisimilar, written $(\mathcal{M}_1, w_1) \stackrel{p}{\rightleftharpoons} (\mathcal{M}_2, w_2)$, if there exists $Z \subseteq W^{\mathcal{M}_1} \times W^{\mathcal{M}_2}$ such that $w_1 Z w_2$ and whenever $w Z v$ we have:

- Atom** For any atom $p \in \mathbf{P} \cup \{p\}$, $w \in V^{\mathcal{M}_1}(p)$ iff $v \in V^{\mathcal{M}_2}(p)$.
- Zig \blacklozenge** If there exists $w' \in \mathcal{M}_1$ such that $w R^{\mathcal{M}_1} w'$ then there exists $v' \in \mathcal{M}_2$ such that $v R^{\mathcal{M}_2} v'$ and $(\mathcal{M}_1, w') Z (\mathcal{M}_2, v')$.
- Zag \blacklozenge** If there exists $v' \in \mathcal{M}_2$ such that $v R^{\mathcal{M}_2} v'$ then there exists $w' \in \mathcal{M}_1$ such that $w R^{\mathcal{M}_1} w'$ and $(\mathcal{M}_1, w') Z (\mathcal{M}_2, v')$.
- Zig \blacklozenge** If there exists (\mathcal{M}'_1, w'_1) such that $(\mathcal{M}_1, w_1) \xrightarrow{\bullet} (\mathcal{M}'_1, w'_1)$, then there exists (\mathcal{M}'_2, w'_2) such that $(\mathcal{M}_2, w_2) \xrightarrow{\bullet} (\mathcal{M}'_2, w'_2)$ and $(\mathcal{M}'_1, w'_1) Z (\mathcal{M}'_2, w'_2)$.
- Zag \blacklozenge** If there exists (\mathcal{M}'_2, w'_2) such that $(\mathcal{M}_2, w_2) \xrightarrow{\bullet} (\mathcal{M}'_2, w'_2)$, then there exists (\mathcal{M}'_1, w'_1) such that $(\mathcal{M}_1, w_1) \xrightarrow{\bullet} (\mathcal{M}'_1, w'_1)$ and $(\mathcal{M}'_1, w'_1) Z (\mathcal{M}'_2, w'_2)$.

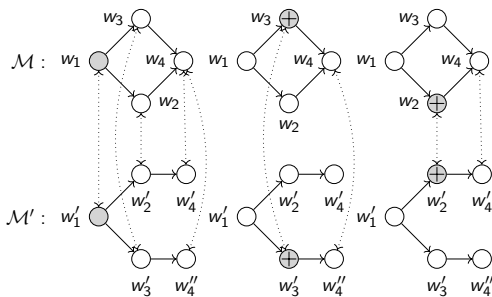
Example of p-bisimilar models



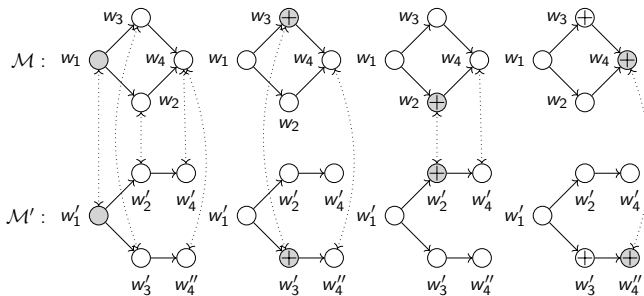
Example of p-bisimilar models



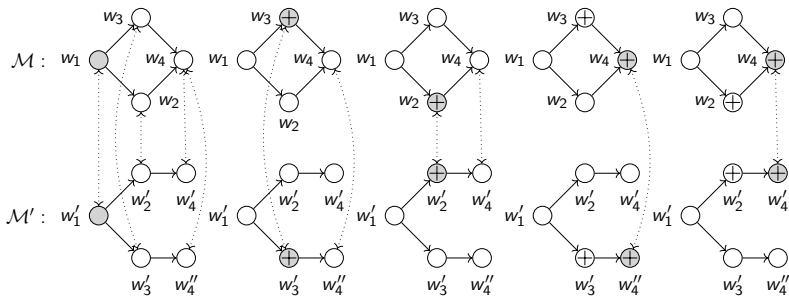
Example of p-bisimilar models



Example of p-bisimilar models



Example of p-bisimilar models



Characterization of PML

Theorem

For two pointed models (\mathcal{M}_1, w_1) and (\mathcal{M}_2, w_2) , if $(\mathcal{M}_1, w_1) \stackrel{p}{\rightleftharpoons} (\mathcal{M}_2, w_2)$ then $(\mathcal{M}_1, w_1) \stackrel{p}{\rightsquigarrow} (\mathcal{M}_2, w_2)$.

Theorem

For any two ω -saturated models (\mathcal{M}_1, w_1) and (\mathcal{M}_2, w_2) , if $(\mathcal{M}_1, w_1) \stackrel{p}{\rightsquigarrow} (\mathcal{M}_2, w_2)$ then $(\mathcal{M}_1, w_1) \stackrel{p}{\rightleftharpoons} (\mathcal{M}_2, w_2)$.

Theorem

An \mathcal{L} formula is equivalent to the translation of an \mathcal{L}^p formula if and only if it is invariant for p -bisimulation.

Interest of poison-bisimulation for argumentation theory

Remark (Credulous admissibility and p-bisimulation)

Formula (10) expresses the existence of credulous admissible arguments, and is invariant for p-bisimulation.

It directly follows that, given two p-bisimilar pointed models (\mathcal{M}_1, w_1) and (\mathcal{M}_2, w_2) , the frame of \mathcal{M}_1 contains credulously admissible arguments if and only if the frame of \mathcal{M}_2 does.

Plan

- 1 Introduction
- 2 Poison Modal Logic (PML)
- 3 Expressivity of PML
- 4 Undecidability**
- 5 Discussion
- 6 Conclusion

Undecidability of PML_3

The satisfaction problem for PML_3 (PML with 3 modalities) can be defined as follows:

Data: A PML_3 formula $\varphi \in \mathcal{L}_3^p$.

Problem: Is there (\mathcal{M}, w) , with $V(p) = \emptyset$, s.t. $(\mathcal{M}, w) \models \varphi$?

Theorem

The satisfaction problem for PML_3 is undecidable.

The $\mathbb{N} \times \mathbb{N}$ tiling problem

Given a finite set of colors C , a tile is a 4-tuple of colors (its 4 sides). The $\mathbb{N} \times \mathbb{N}$ tiling problem is then defined as follows:

Data: A finite set T of tiles.

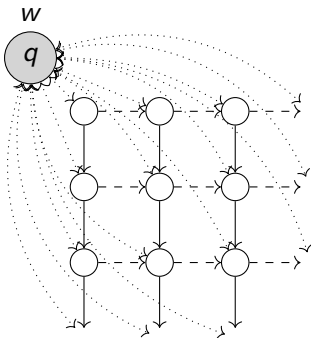
Problem: Can the infinite grid $\mathbb{N} \times \mathbb{N}$ be tiled using only tiles in T and such that two adjacent tiles share the same color on their common edge ?

This problem is known to be undecidable⁶.

⁶D. Harel (1983). “Recurring dominoes: Making the highly undecidable highly understandable (preliminary report)”. In: *International Conference on Fundamentals of Computation Theory*. Springer, pp. 177–194.

Proof of the undecidability of PML_3 - Example of a model

Let T be a finite set of tiles, φ_T^7 is satisfiable iff T tiles $\mathbb{N} \times \mathbb{N}$:



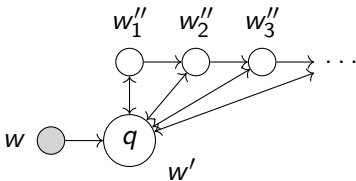
⁷B. Ten Cate and M. Franceschet (2005). "On the complexity of hybrid logics with binders". In: *International Workshop on Computer Science Logic*. Springer, pp. 339–354.

Failure of the finite model property of PML

Proposition

PML *does not have the finite model property.*

Let us consider φ_∞ such that all its models are infinite chains:



Plan

- 1 Introduction
- 2 Poison Modal Logic (PML)
- 3 Expressivity of PML
- 4 Undecidability
- 5 Discussion**
- 6 Conclusion

Memory Logic

The simplest memory logic⁸, $\mathcal{M}(\textcircled{r}, \textcircled{k})$, extends modal semantics by considering frames (W, R, M) where $M \subseteq W$ is a set of states that have been ‘memorized’. Its language is defined by:

$$\mathcal{L}_{\mathcal{M}} : \varphi ::= p \mid \neg\varphi \mid \varphi \wedge \varphi \mid \diamond\varphi \mid \textcircled{r} \mid \textcircled{k}$$

The semantics for the two new operators \textcircled{r} and \textcircled{k} is:

$$\begin{aligned} ((W, R, M, V), w) \models \textcircled{r}\varphi &\iff ((W, R, M \cup \{w\}, V), w) \models \varphi \\ ((W, R, M, V), w) \models \textcircled{k} &\iff w \in M, \end{aligned}$$

where V is a valuation function.

 PML is a proper fragment of $\mathcal{M}(\textcircled{r}, \textcircled{k})$.

⁸C. Areces, D. Figueira, and S. Mera (2008). “Expressive power and decidability for memory logics”. In: *Proceedings of WoLLIC 2008*. Vol. 5110. LNCS, pp. 56–68.

PML and Memory Logic

Proposition

$\mathcal{M}(\textcircled{r}, \textcircled{k})$ is strictly more expressive than PML.

Proof.

An embedding of PML into $\mathcal{M}(\textcircled{r}, \textcircled{k})$ can be defined as follow:

$$\begin{aligned} MT(\text{p}) &= \textcircled{k} \\ MT(\blacklozenge\varphi) &= \blacklozenge\textcircled{r}MT(\varphi) \end{aligned}$$

PML and Memory Logic

Proposition

$\mathcal{M}(\textcircled{r}, \textcircled{k})$ is strictly more expressive than PML.

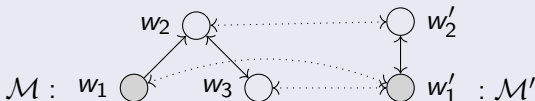
Proof.

An embedding of PML into $\mathcal{M}(\textcircled{r}, \textcircled{k})$ can be defined as follow:

$$MT(p) = \textcircled{k}$$

$$MT(\blacklozenge\varphi) = \blacklozenge\textcircled{r}MT(\varphi)$$

Let \mathcal{M} and \mathcal{M}' defined below, we have $\mathcal{M}' \models \textcircled{r}\blacklozenge\blacklozenge\textcircled{k}$ while \mathcal{M} falsifies it, but \mathcal{M} and \mathcal{M}' are p-bisimilar.



Hybrid Logic

The Hybrid Logic⁹ $\mathcal{H}(\downarrow)$ is defined by the following grammar:


$$\mathcal{L}^{\mathcal{H}(\downarrow)} : \varphi := p \mid i \mid \neg\varphi \mid \varphi \wedge \varphi \mid \diamond\varphi \mid \downarrow x.\varphi,$$

with $p \in \mathbf{P} \cup \{p\}$ a propositional atom, and $i \in \mathbf{N}$ a nominal.

Given an assignment $g : \mathbf{N} \rightarrow W$, g_m^x is called a x -variant of g if $\forall i \in \mathbf{N}, g(i) = g_m^x(i)$ and $g_m^x(x) = m$. The semantics is then defined as follows:

$$(M, g, m) \models_{\mathbf{H}} i \Leftrightarrow m = g(i)$$

$$(M, g, m) \models_{\mathbf{H}} \downarrow x.\varphi \Leftrightarrow (M, g_m^x, m) \models_{\mathbf{H}} \varphi$$

 PML can be embedded into $\mathcal{H}(\downarrow)$.

⁹P. Blackburn, J. van Benthem, and F. Wolter (2006). *Handbook of modal logic*. Vol. 3. Elsevier.

Hybrid Translation for PML

Let $HT^S : \mathcal{L}^p \rightarrow \mathcal{L}^{\mathcal{H}(\downarrow)}$, $S \subseteq \mathbf{N}$, be the translation defined as follows:

$$HT^S(p) = p$$

$$HT^S(p) = p \vee \bigvee_{i \in S} i$$

$$HT^S(\neg\varphi) = \neg HT^S(\varphi)$$

$$HT^S(\varphi \wedge \psi) = HT^S(\varphi) \wedge HT^S(\psi)$$

$$HT^S(\diamond\varphi) = \diamond HT^S(\varphi)$$

$$HT^S(\blacklozenge\varphi) = \blacklozenge (\downarrow x. HT^{S \cup \{x\}}(\varphi))$$

Proposition

Let $\mathcal{M} = (W, R, V)$ be a PML-model, $M = (W, R, V')$ its hybrid extension, g an assignment and $\varphi \in \mathcal{L}^p$ a PML-formula, we have:

$$(\mathcal{M}, w) \models \varphi \iff (M, g, w) \models_{\mathbf{H}} HT^{\emptyset}(\varphi).$$

Inclusion between PML and other logics

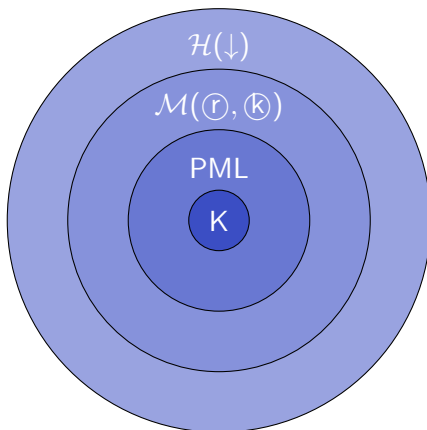


Figure: Links between PML and other logics

Plan

- 1 Introduction
- 2 Poison Modal Logic (PML)
- 3 Expressivity of PML
- 4 Undecidability
- 5 Discussion
- 6 Conclusion**

Summary of the presentation

We introduced and studied a modal logic PML that arises naturally from a game-theoretic approach to a central decision problem in argumentation theory: the existence of credulously acceptable arguments. We presented:

- A First-Order Logic translation
- An adequate bisimulation definition
- The undecidability of PML_3
- The links between PML and other logics

Future work

Concerning PML, some questions are left open:

- Can it be axiomatized?
- Is PML with one modality decidable?

In a broader view, this logic (like Sabotage Logic) calls for fixpoint extensions which pose interesting challenges¹⁰.

From the argumentation perspective, it could be interesting to have a look to skeptical semantics, i.e. arguments that belong to all admissible sets of a framework.

For further discussion:

`d.grossi@rug.nl`

`srey@ens-paris-saclay.fr`

Thank you !

¹⁰G. Aucher, J. van Benthem, and D. Grossi (2017). “Modal logics of sabotage revisited”. In: *Journal of Logic and Computation* 28.2, pp. 269–303.

Proof of the undecidability of PML₃ - Grid structure

- w is a q -world, its R -successors are not q and link back to it, and the set of its R -successors is closed under R_1 and R_2 :

$$\alpha = q \wedge \Box(\neg q \wedge \Diamond q) \wedge \Box \blacksquare_1 \Diamond(q \wedge \Diamond p) \wedge \Box \blacksquare_2 \Diamond(q \wedge \Diamond p)$$

- For all R -successor of w , accessibility relations R_1 and R_2 are total functions:

$$\beta = \bigwedge_{i=1,2} (\Box \Diamond_i \top \wedge \blacksquare \Box (q \rightarrow \Box (\Diamond_i p \rightarrow \Box_i p)))$$

- Accessibility relations R_1 and R_2 commute:

$$\gamma = \blacksquare \Box (q \rightarrow \Box (\Box_1 \Box_2 \neg p \vee \Box_2 \Box_1 p))$$

Proof of the undecidability of PML_3 - Correct tiling

- Only one tile is present at each node:

$$\delta_T^1 = \bigvee_{t \in T} \left(p_t \wedge \bigwedge_{t' \in T, t' \neq t} \neg p_{t'} \right)$$

- Horizontal and vertical tiling are correct:

$$\delta_T^2 = \bigwedge_{t \in T} \left[\left(p_t \rightarrow \square_1 \bigvee_{t' \in T, \mathbf{b}(t') = \mathbf{t}(t)} p_{t'} \right) \wedge \left(p_t \rightarrow \square_2 \bigvee_{t' \in T, \mathbf{l}(t') = \mathbf{r}(t)} p_{t'} \right) \right]$$

Failure of the finite model property of PML - φ_∞

- $\alpha = \neg q \wedge \diamond T \wedge \Box q \wedge \Box(\diamond T \wedge \Box \neg q)$: the current state falsifies q and all its successors (there exists at least one) are q and have in turn successors (at least one) which all falsify q .
- $\beta = \blacksquare \Box \diamond p$: after any poisoning a state is reached whose successors can reach the poisoned state in one step. In other words, all successors of the current state have successors linked via symmetric edges.
- $\gamma = \blacksquare \Box \diamond (\neg q \wedge \diamond p) \wedge \Box \Box \blacksquare \Box \neg p$: after any poisoning a state is reached whose successors are not reflexive loops (right conjunct), and can reach a $\neg q$ state which can in turn reach the poison state. In other words, all successors of the current state lay on cycles of length 3.
- $\delta = \Box \Box \blacksquare \Box (q \rightarrow \diamond p)$: all successors of the current state's successors are such that after any poisoning, and further q -successor can reach back to the poisoned state.
- $\epsilon = \Box \blacklozenge \neg \diamond (q \wedge \diamond (\neg q \wedge \diamond p))$: all successors of the current state are such that there is one successor that can be poisoned and such that none of its successors satisfies q and can reach the poisoned state in two steps via a $\neg q$ state.

Tableau method for PML

Input: A formula $\varphi \in \mathcal{L}^p$

Output: A tableau \mathcal{T} for φ with each branch labeled closed or open.

- (1) Initiate \mathcal{T} with a single node (the root) labeled with (φ, x, ϵ)
- (2) Repeat as long as there are rules that can be applied:
 - (I) Choose a branch B that is not labeled "close" nor "open".
 - (II) Choose a formula (ψ, x, s) , or a pair (ψ, x, s) and xR_{x_1} , in B that has not been selected before and for which a tableau rule R (Figure ??) can be applied.
 - (A) If $R = \neg\wedge$ (resp $R = \diamond$ or $R = \blacklozenge$), add 2 (resp. $n + 1$) successors to B labeled with the denominator of R .
 - (B) Else, add a single successor labeled with the denominator of R .
 - (III) Analyze the branches:
 - (A) Label "close" a branch which contains:
 - (i) Either (p, x, s) and $(\neg p, x, s')$ where $p \in \mathbf{P} \cup \{\mathbf{p}\}$.
 - (ii) Or $(\mathbf{p}_\blacklozenge, x, s)$ and $(\neg \mathbf{p}, x, s')$ where s' is a prefix of s .
 - (B) Label "open" a branch for which no rules can be applied.

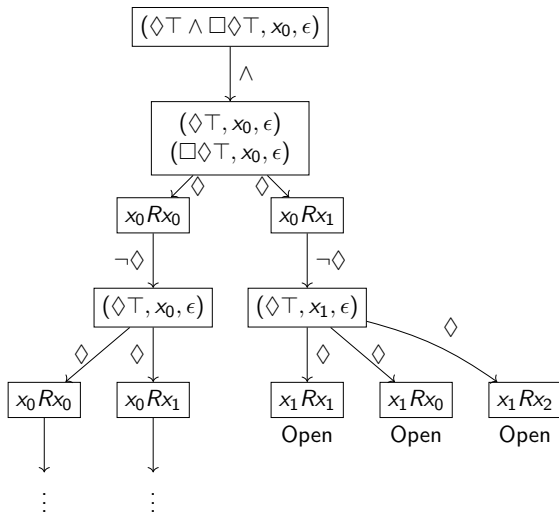
Tableau method for PML

$$\begin{array}{c}
 \frac{(\neg\neg\varphi, x, s)}{(\varphi, x, s)} \neg\neg \quad \frac{(\varphi \wedge \psi, x, s)}{(\varphi, x, s) \quad (\psi, w, s)} \wedge \quad \frac{(\neg(\varphi \wedge \psi), x, s)}{(\neg\varphi, x, s) \mid (\neg\psi, x, s)} \neg\wedge \\
 \\
 \frac{(\diamond\varphi, x, s)}{\begin{array}{c|c|c} xRx_1 & & xRx_n \\ (\varphi, x_1, s) & \cdots & (\varphi, x_n, s) \end{array} \mid \begin{array}{c} xRx_0 \\ (\varphi, x_0, s) \end{array}}{\quad} \diamond \quad \frac{(\neg\diamond\varphi, x, s) \quad xRx_1}{(\neg\varphi, x_1, s)} \neg\diamond \\
 \\
 \frac{(\blacklozenge\varphi, x, s)}{\begin{array}{c|c|c} xRx_1 & & xRx_n \\ (\varphi, x_1, s \cdot a) & \cdots & (\varphi, x_n, s \cdot a) \end{array} \mid \begin{array}{c} xRx_0 \\ (\varphi, x_0, s \cdot a) \end{array}}{\quad} \blacklozenge \quad \frac{(\neg\blacklozenge\varphi, x, s) \quad xRx_1}{\begin{array}{c} (\neg\varphi, x_1, s \cdot a) \\ (\mathfrak{p}_{\blacklozenge}, x_1, s \cdot a) \end{array}} \neg\blacklozenge
 \end{array}$$

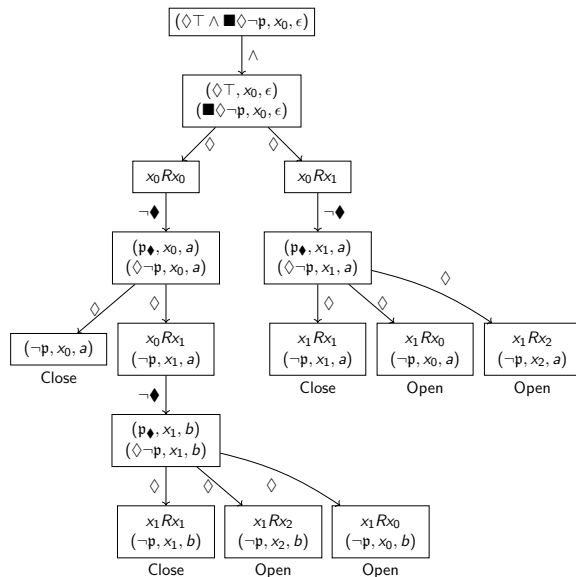
For rules \diamond and \blacklozenge , $\{x_1, \dots, x_n\}$ are all labels occurring in the current branch and x_0 is a fresh label not occurring in the current branch.

For rules \blacklozenge and $\neg\blacklozenge$, $a \in \Gamma$ is a fresh letter of the alphabet that has never been used before.

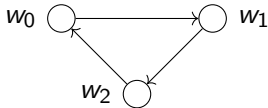
Example of infinite tableau



Example of finite tableau



Let us consider the following model \mathcal{M} :



The successive truth-set of $\|\neg p \wedge \blacksquare \diamond q\|_{\mathcal{M}_{[q:=x]}}$ given the different values of X are given in the following table.

X	\emptyset	$\{w_0\}$	$\{w_1\}$	$\{w_2\}$	$\{w_0, w_1\}$	$\{w_0, w_2\}$	$\{w_1, w_2\}$	$\{w_0, w_1, w_2\}$
$\ \neg p \wedge \blacksquare \diamond q\ _{\mathcal{M}_{[q:=x]}}$	\emptyset	$\{w_1\}$	$\{w_2\}$	$\{w_0\}$	$\{w_1, w_2\}$	$\{w_0, w_1\}$	$\{w_0, w_2\}$	$\{w_0, w_1, w_2\}$

We then have $\forall w \in W, (\mathcal{M}, w) \models \nu q. (\neg p \wedge \blacksquare \diamond q)$, whereas no nodes in (W, R) is a winning position for \mathbb{P} .